

Mgr.

DOMINIKA ŠKULAVIKOVÁ

UX/UI Designer · Front-End Developer

CONTACT

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DESIGN

Figma	Advanced
UI Design	Advanced
Design Systems	Advanced
Wireframing & Prototyping	Advanced
Responsive Design	Advanced
Accessibility (WCAG)	Skillful
Adobe Illustrator	Skillful
Adobe Photoshop	Skillful

CODE

HTML5	Advanced
CSS3	Advanced
JavaScript	Skillful
ASP.NET Web Forms	Skillful
VB.NET · .NET Framework	Skillful
Visual Studio · IIS	Skillful
SQL Server · T-SQL	Skillful
Git	Basic

AI TOOLING

Claude Code	Advanced
LLM-assisted development	Advanced

MICROSOFT TOOLS

Word · Excel · PowerPoint	Advanced
Outlook · Teams	Advanced
Power BI	Basic

Profile

In my professional work I have focused on building solutions and interfaces for a B2B web application focusing on a mobile-first approach.

CORE COMPETENCIES

UX: Current-state mapping · Requirements gathering · User roles and permissions · User flows · Information architecture · Wireframing · Prototyping · Developer handoff · Accessibility

UI and design systems: Figma · Design tokens · Components and their states · Component documentation · Brand guidelines · Dark mode · Typography · SVG icons

Front-end: HTML5 · CSS3 · JavaScript · Cross-browser testing

Platform and data: ASP.NET Web Forms · VB.NET · Microsoft SQL Server · T-SQL · Data modelling · Access control

AI: Claude Code · Agent-assisted implementation · Review of generated code · Project context and conventions for agents

Work Experience

Full-Stack Developer & UX Designer

JULY 2024 - MAY 2026

ISAT, s.r.o., Nitra, Slovakia · Part-time alongside studies, hybrid

Design and development of modules of the company's business web application, used daily on desktop and on a phone by office staff, managers and people working outdoors.

ANALYSIS

- Mapped the current state of every module before changing it.
- Received the core improvement requirements from my manager and had a free hand over the remaining functionality.
- Defined user roles and access rules.
- Observed online and on-site discovery sessions with client companies, capturing what users needed to record and where the existing screens got in their way.
- Translated findings into scope: what was in, what was missing, and what could not be solved yet.

DESIGN

- Produced user flows, wireframes, prototypes and high-fidelity screens in Figma.
- Built and documented the design system: primitives and semantic tokens, buttons in three levels plus a destructive variant, inputs and all of their states, modals, cards, tiles, badges, empty and loading states, a focus ring, and a dark mode defined as a second set of values rather than an inversion.
- Designed for complex data states and content variability: long filterable record lists, multi-step entry flows, empty and loading states.
- Took designs through feedback rounds, defended the decisions behind them and revised what the team pushed back on.

IMPLEMENTATION AND DELIVERY

- Implemented approved designs in the application's front-end, responsive from 320 px with WCAG basics in mind including colour contrast and visible focus.
- Wrote the server-side code in VB.NET on ASP.NET Web Forms, built in Visual Studio against the .NET Framework and running on IIS.
- Contributed to database design by proposing the tables and columns a new feature needed, and writing the queries behind the screens.
- Reduced full-page postbacks and added loading and skeleton states so the interface stays responsive and an empty page is never mistaken for a fault.
- Replaced browser dialogs with the product's own messages.
- Tested on different devices and browsers before release, and fixed what the tests found.

LANGUAGES

Slovak	Native
English	Upper-intermediate (B2)
Czech	Advanced (C1)

SOFT SKILLS

- Attention to detail
- Analytical thinking
- Independence
- Ownership
- Adaptability
- Cross-team collaboration
- Comfortable with ambiguity

INTERESTS

Photography and composition · Video games · Sci-fi films · Tech news · Reading · Creative writing · Amateur astronomy

Education

Comenius University Bratislava, Faculty of Management **2021 - 2026**

Master's degree. Specialisation: Business Informatics and Applied Digital Management

Master's thesis: change management in organisations during digital transformation, with a meal-ordering system designed and built as the practical part

Bachelor's thesis: redesign of a website built in WordPress

ARS STUDIO Private Art School, Fine Art Studio **2013 - 2020**

Hobby attended alongside regular schooling. Learned about composition, photography and graphic design.